

# Machine Learning - Lecture 4

## Mixture Models and EM

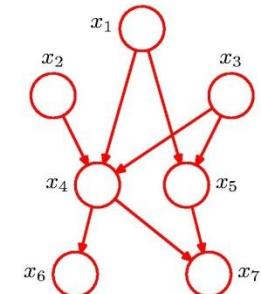
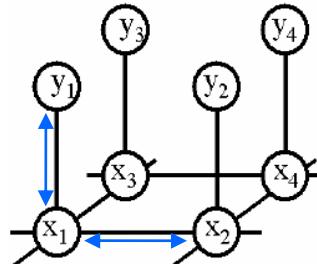
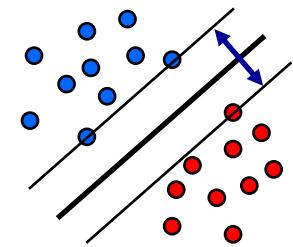
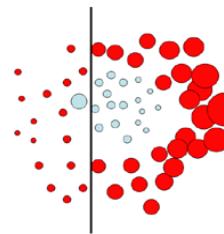
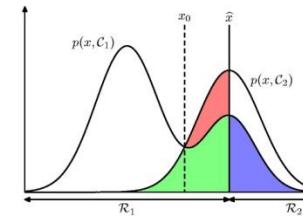
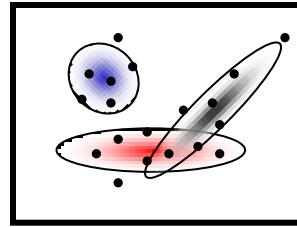
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Bastian Leibe  
RWTH Aachen  
<http://www.vision.rwth-aachen.de/>

[leibe@vision.rwth-aachen.de](mailto:leibe@vision.rwth-aachen.de)

# Course Outline

- **Fundamentals (2 weeks)**
  - Bayes Decision Theory
  - Probability Density Estimation
- **Discriminative Approaches (5 weeks)**
  - Linear Discriminant Functions
  - Support Vector Machines
  - Ensemble Methods & Boosting
  - Randomized Trees, Forests & Ferns
- **Generative Models (4 weeks)**
  - Bayesian Networks
  - Markov Random Fields



# Recap: Bayesian Learning Approach

- Bayesian view:

- Consider the parameter vector  $\theta$  as a random variable.
- When estimating the parameters, what we compute is

$$p(x|X) = \int p(x, \theta|X)d\theta$$

Assumption: given  $\theta$ , this doesn't depend on  $X$  anymore

$$p(x, \theta|X) = p(x|\theta, X)p(\theta|X)$$

$$p(x|X) = \underbrace{\int p(x|\theta)p(\theta|X)d\theta}_{}$$

This is entirely determined by the parameter  $\theta$  (i.e. by the parametric form of the pdf).

# Recap: Bayesian Learning Approach

- Discussion

Likelihood of the parametric form  $\theta$  given the data set  $X$ .

Estimate for  $x$  based on parametric form  $\theta$

Prior for the parameters  $\theta$

$$p(x|X) = \int \frac{p(x|\theta)L(\theta)p(\theta)}{\underbrace{\int L(\theta)p(\theta)d\theta}_{\text{Normalization: integrate over all possible values of } \theta}} d\theta$$

Normalization: integrate over all possible values of  $\theta$

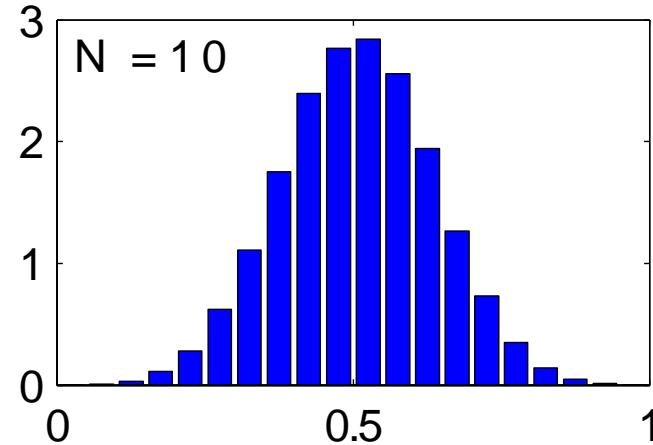
- The more uncertain we are about  $\theta$ , the more we average over all possible parameter values.

# Recap: Histograms

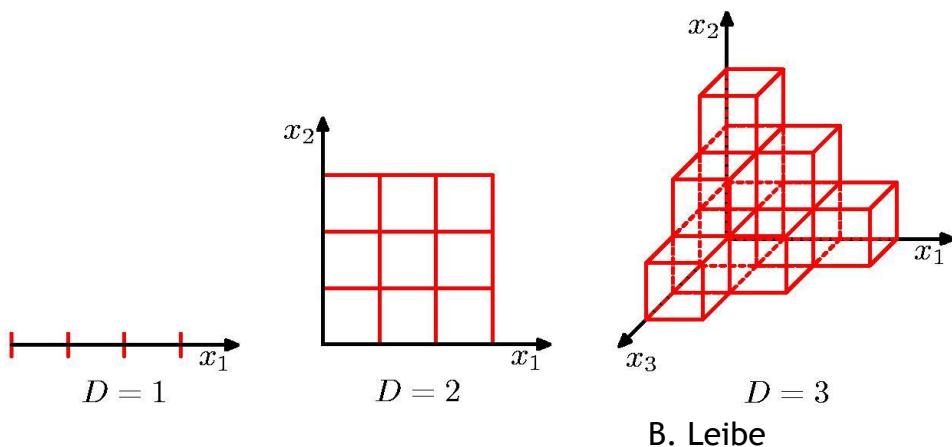
- Basic idea:

- Partition the data space into distinct bins with widths  $\Delta_i$  and count the number of observations,  $n_i$ , in each bin.

$$p_i = \frac{n_i}{N\Delta_i}$$



- Often, the same width is used for all bins,  $\Delta_i = \Delta$ .
- This can be done, in principle, for any dimensionality  $D$ ...

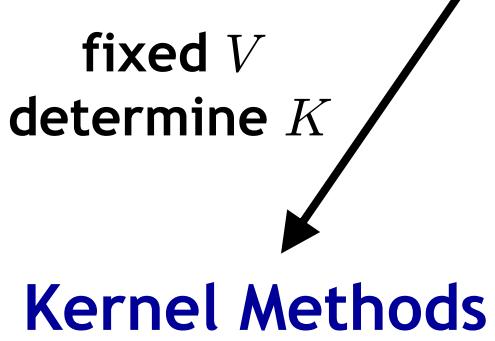


...but the required number of bins grows exponentially with  $D$ !

# Recap: Kernel Density Estimation

- Approximation formula:

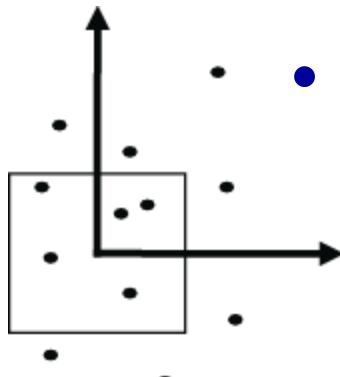
$$p(\mathbf{x}) \approx \frac{K}{NV}$$



fixed  $K$   
determine  $V$

K-Nearest Neighbor

- Kernel methods
  - Place a *kernel window*  $k$  at location  $\mathbf{x}$  and count how many data points fall inside it.



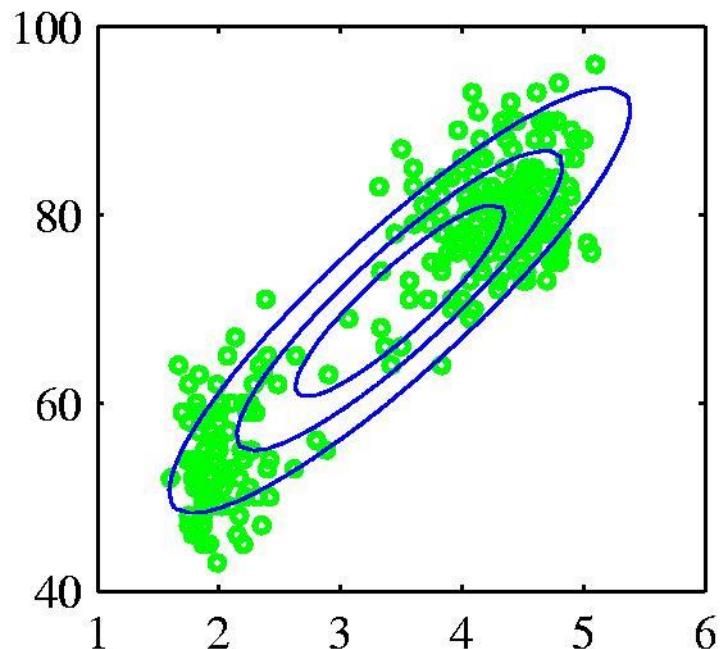
- K-Nearest Neighbor
  - Increase the volume  $V$  until the  $K$  next data points are found.

# Topics of This Lecture

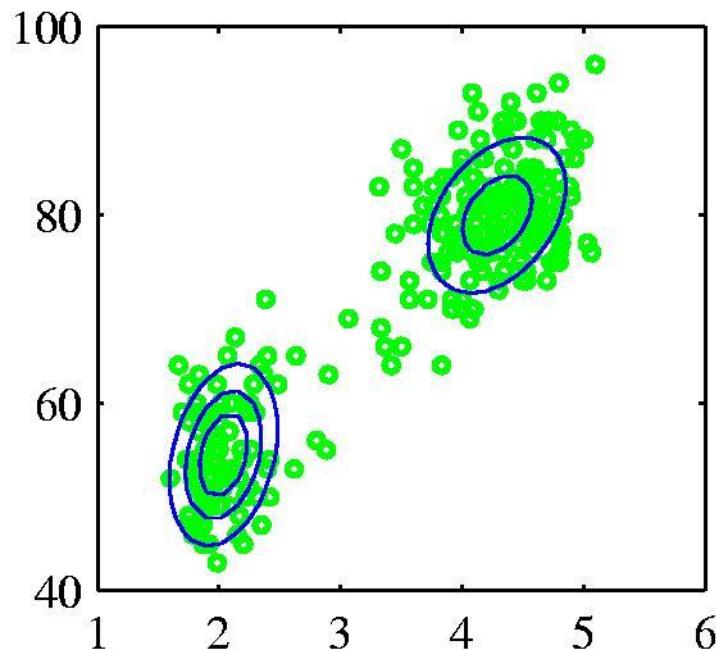
- **Mixture distributions**
  - Mixture of Gaussians (MoG)
  - Maximum Likelihood estimation attempt
- **K-Means Clustering**
  - Algorithm
  - Applications
- **EM Algorithm**
  - Credit assignment problem
  - MoG estimation
  - EM Algorithm
  - Interpretation of K-Means
  - Technical advice
- **Applications**

# Mixture Distributions

- A single parametric distribution is often not sufficient
  - E.g. for multimodal data



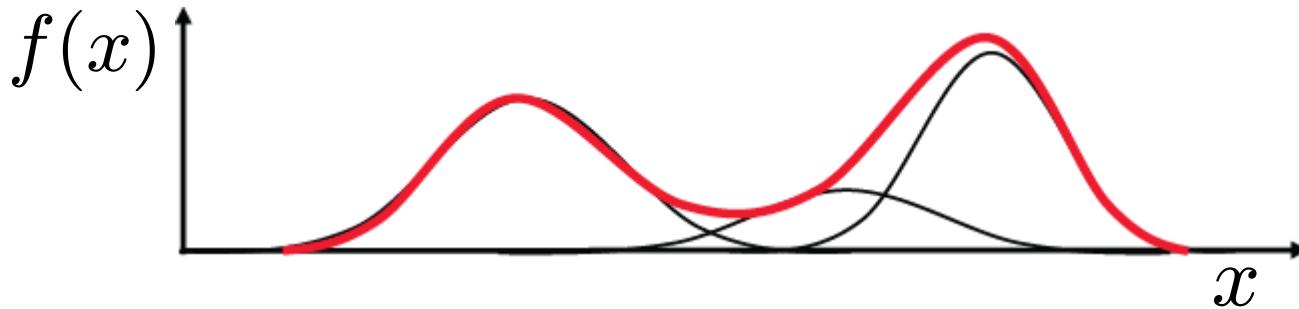
Single Gaussian



Mixture of two  
Gaussians

# Mixture of Gaussians (MoG)

- Sum of  $M$  individual Normal distributions



- In the limit, every smooth distribution can be approximated this way (if  $M$  is large enough)

$$p(x|\theta) = \sum_{j=1}^M p(x|\theta_j)p(j)$$

# Mixture of Gaussians

$$p(x|\theta) = \sum_{j=1}^M p(x|\theta_j)p(j)$$

Likelihood of measurement  $x$  given mixture component  $j$

$$p(x|\theta_j) = \mathcal{N}(x|\mu_j, \sigma_j^2) = \frac{1}{\sqrt{2\pi}\sigma_j} \exp\left\{-\frac{(x - \mu_j)^2}{2\sigma_j^2}\right\}$$

$$p(j) = \pi_j \quad \text{with } 0 \leq \pi_j \leq 1 \text{ and } \sum_{j=1}^M \pi_j = 1.$$

Prior of component  $j$

- Notes

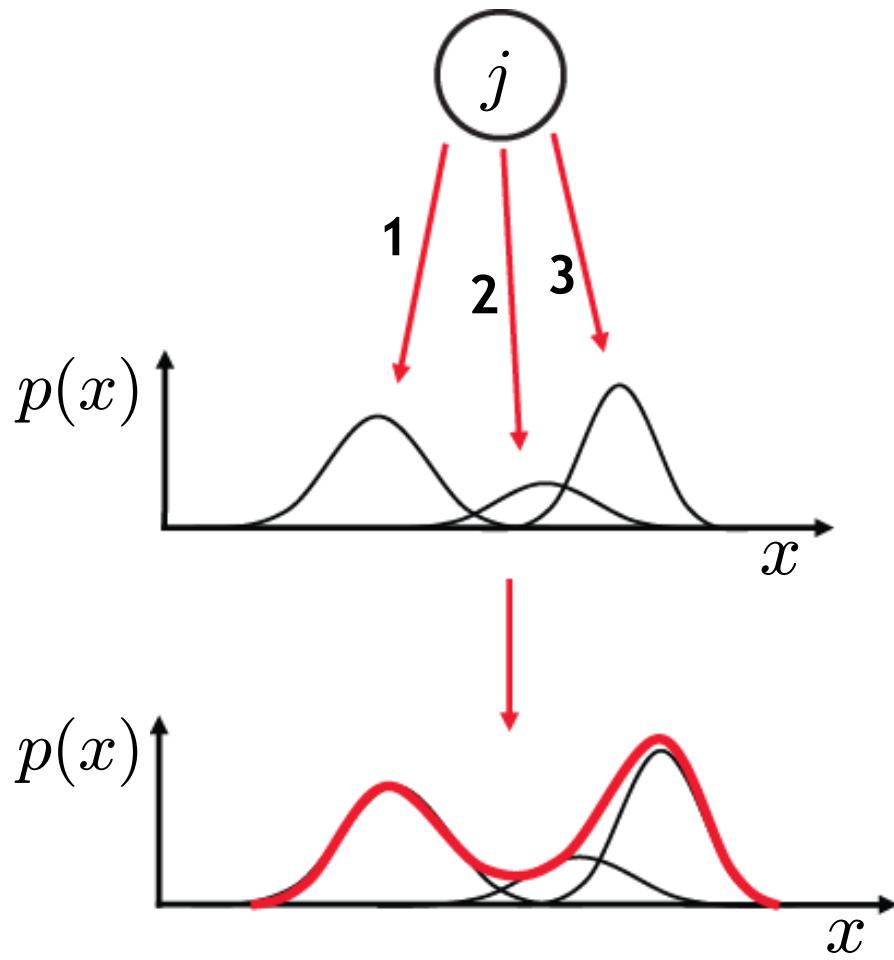
- The mixture density integrates to 1:
- The mixture parameters are

$$\int p(x)dx = 1$$

$$\theta = (\pi_1, \mu_1, \sigma_1, \dots, \pi_M, \mu_M, \sigma_M)$$

# Mixture of Gaussians (MoG)

- “Generative model”

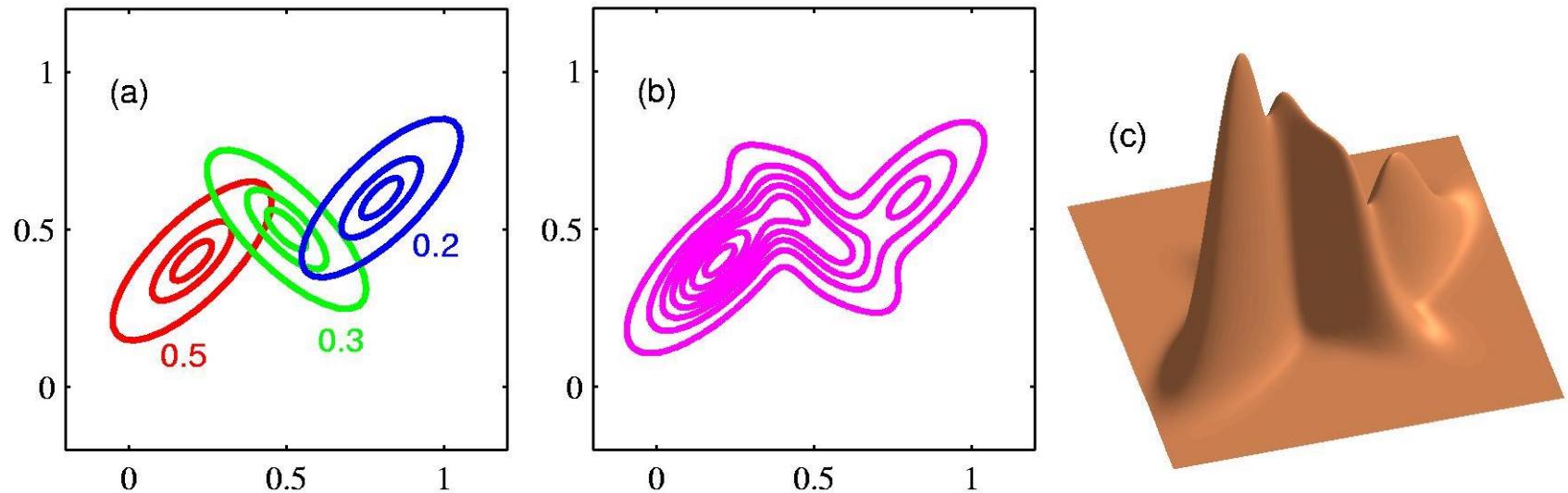


$$p(j) = \pi_j \quad \text{“Weight” of mixture component}$$

Mixture component

$$\text{Mixture density}$$
$$p(x|\theta) = \sum_{j=1}^M p(x|\theta_j)p(j)$$

# Mixture of Multivariate Gaussians



# Mixture of Multivariate Gaussians

- **Multivariate Gaussians**

$$p(\mathbf{x}|\theta) = \sum_{j=1}^M p(\mathbf{x}|\theta_j)p(j)$$

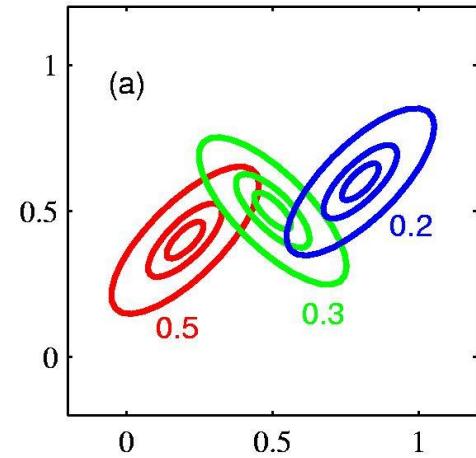
$$p(\mathbf{x}|\theta_j) = \frac{1}{(2\pi)^{D/2}|\Sigma_j|^{1/2}} \exp \left\{ -\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu}_j)^T \boldsymbol{\Sigma}_j^{-1} (\mathbf{x} - \boldsymbol{\mu}_j) \right\}$$

- **Mixture weights / mixture coefficients:**

$$p(j) = \pi_j \text{ with } 0 \leq \pi_j \leq 1 \text{ and } \sum_{j=1}^M \pi_j = 1$$

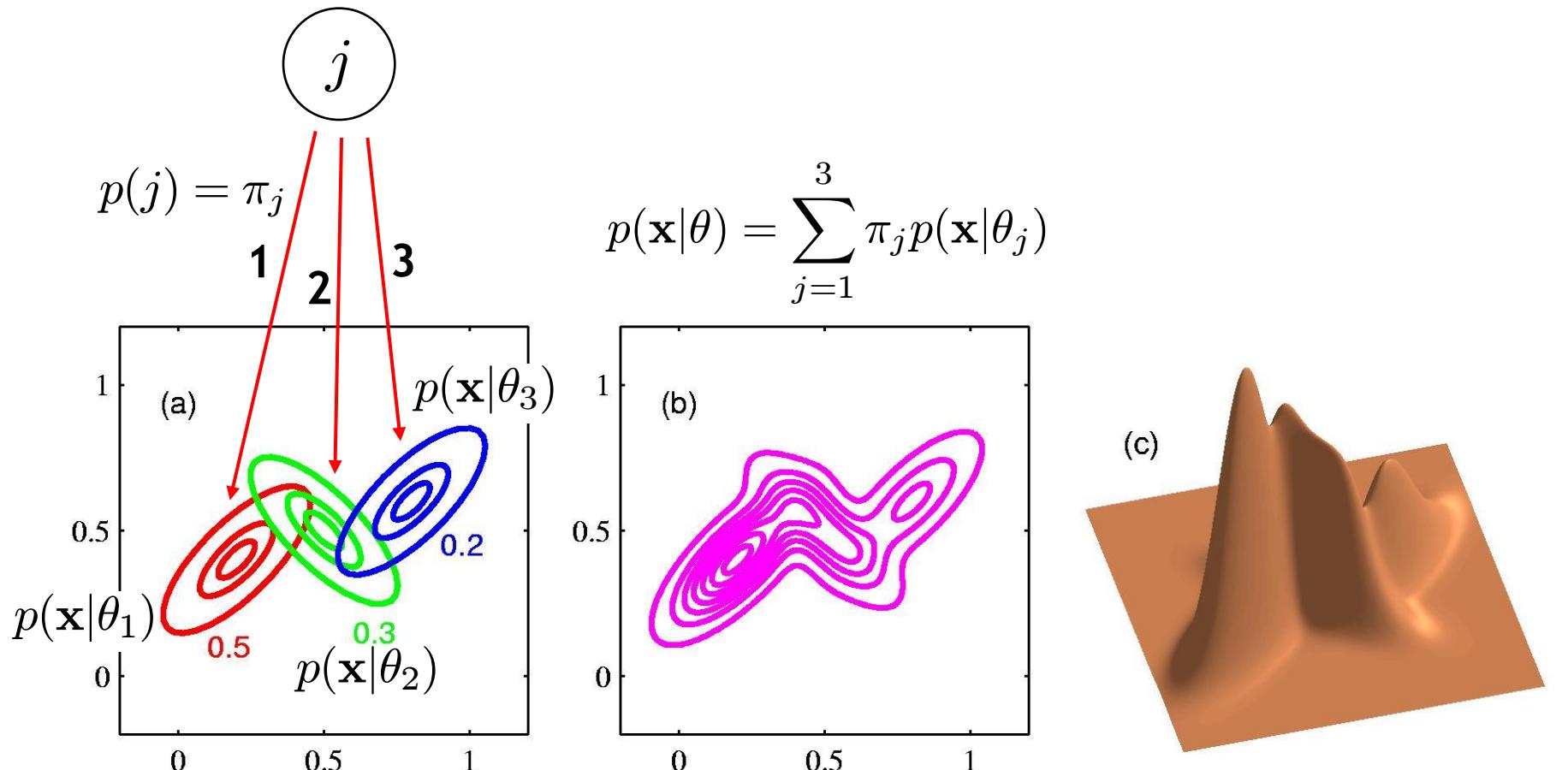
- **Parameters:**

$$\theta = (\pi_1, \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1, \dots, \pi_M, \boldsymbol{\mu}_M, \boldsymbol{\Sigma}_M)$$



# Mixture of Multivariate Gaussians

- “Generative model”



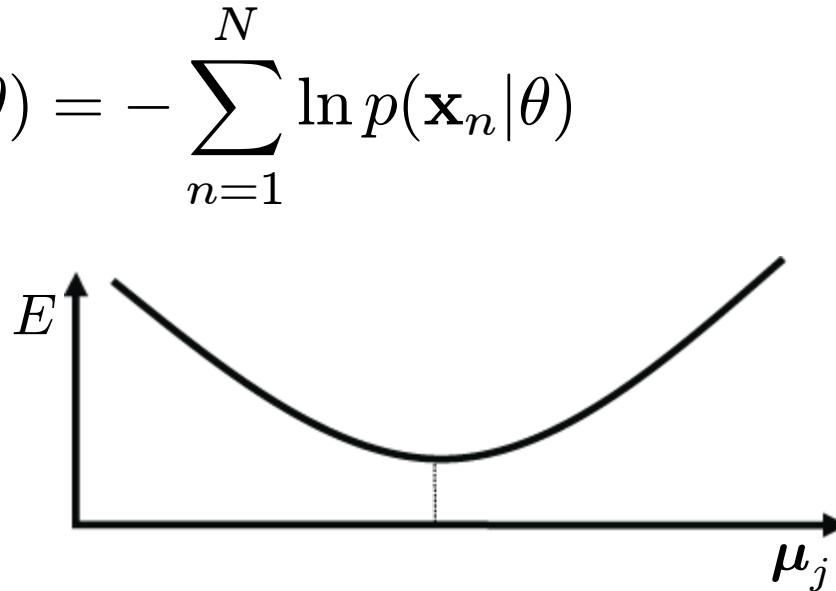
# Mixture of Gaussians - 1<sup>st</sup> Estimation Attempt

- Maximum Likelihood

- Minimize  $E = -\ln L(\theta) = -\sum_{n=1}^N \ln p(\mathbf{x}_n|\theta)$

- Let's first look at  $\mu_j$ :

$$\frac{\partial E}{\partial \mu_j} = 0$$



- We can already see that this will be difficult, since

$$\ln p(\mathbf{X}|\pi, \mu, \Sigma) = \sum_{n=1}^N \ln \left\{ \sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k) \right\}$$

This will cause problems!

# Mixture of Gaussians - 1<sup>st</sup> Estimation Attempt

- Minimization:

$$\begin{aligned}
 \frac{\partial E}{\partial \mu_j} &= - \sum_{n=1}^N \frac{\frac{\partial}{\partial \mu_j} p(\mathbf{x}_n | \theta_j)}{\sum_{k=1}^K p(\mathbf{x}_n | \theta_k)} \\
 &= - \sum_{n=1}^N \left( \Sigma^{-1} (\mathbf{x}_n - \mu_j) \frac{p(\mathbf{x}_n | \theta_j)}{\sum_{k=1}^K p(\mathbf{x}_n | \theta_k)} \right) \\
 &= - \cancel{\Sigma^{-1}} \sum_{n=1}^N (\mathbf{x}_n - \mu_j) \frac{\pi_j \mathcal{N}(\mathbf{x}_n | \mu_j, \Sigma_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n | \mu_k, \Sigma_k)} = 0 \\
 &\quad = \gamma_j(\mathbf{x}_n)
 \end{aligned}$$

$\frac{\partial}{\partial \mu_j} \mathcal{N}(\mathbf{x}_n | \mu_k, \Sigma_k) =$   
 $\Sigma^{-1} (\mathbf{x}_n - \mu_j) \mathcal{N}(\mathbf{x}_n | \mu_k, \Sigma_k)$

- We thus obtain

$$\Rightarrow \mu_j = \frac{\sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n}{\sum_{n=1}^N \gamma_j(\mathbf{x}_n)}$$

“responsibility” of component  $j$  for  $\mathbf{x}_n$

# Mixture of Gaussians - 1<sup>st</sup> Estimation Attempt

- But...

$$\mu_j = \frac{\sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n}{\sum_{n=1}^N \gamma_j(\mathbf{x}_n)}$$
$$\gamma_j(\mathbf{x}_n) = \frac{\pi_j \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)}$$

The diagram illustrates the iterative nature of estimating Gaussian parameters. It shows two equations. The first equation calculates the mean  $\mu_j$  as a weighted average of data points  $\mathbf{x}_n$ , where the weights are given by  $\gamma_j(\mathbf{x}_n)$ . The second equation calculates the weight  $\gamma_j(\mathbf{x}_n)$  as the probability density of  $\mathbf{x}_n$  under a Gaussian distribution centered at  $\boldsymbol{\mu}_j$  with covariance  $\boldsymbol{\Sigma}_j$ , normalized by the sum of all such probabilities for all Gaussians. Red arrows highlight the dependencies: one arrow points from  $\gamma_j(\mathbf{x}_n)$  to  $\mu_j$ , another from  $\mu_j$  back to  $\gamma_j(\mathbf{x}_n)$ , and three arrows point from  $\gamma_j(\mathbf{x}_n)$  to both terms in the denominator of the second equation.

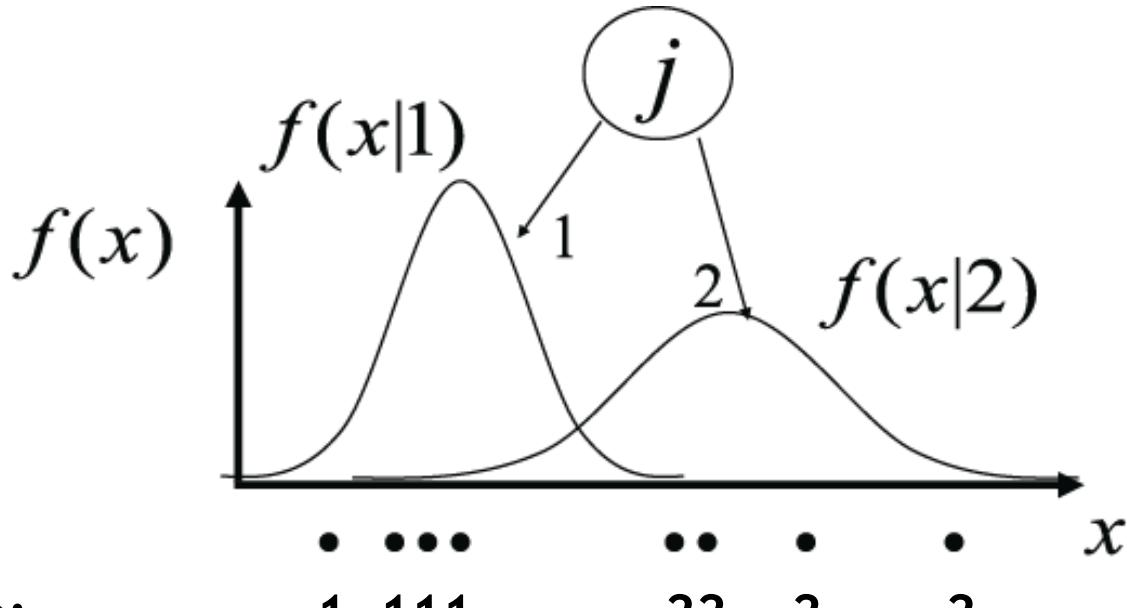
- I.e. there is no direct analytical solution!

$$\frac{\partial E}{\partial \boldsymbol{\mu}_j} = f(\pi_1, \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1, \dots, \pi_M, \boldsymbol{\mu}_M, \boldsymbol{\Sigma}_M)$$

- Complex gradient function (non-linear mutual dependencies)
- Optimization of one Gaussian depends on all other Gaussians!
- It is possible to apply iterative numerical optimization here, but in the following, we will see a simpler method.

# Mixture of Gaussians - Other Strategy

- Other strategy:



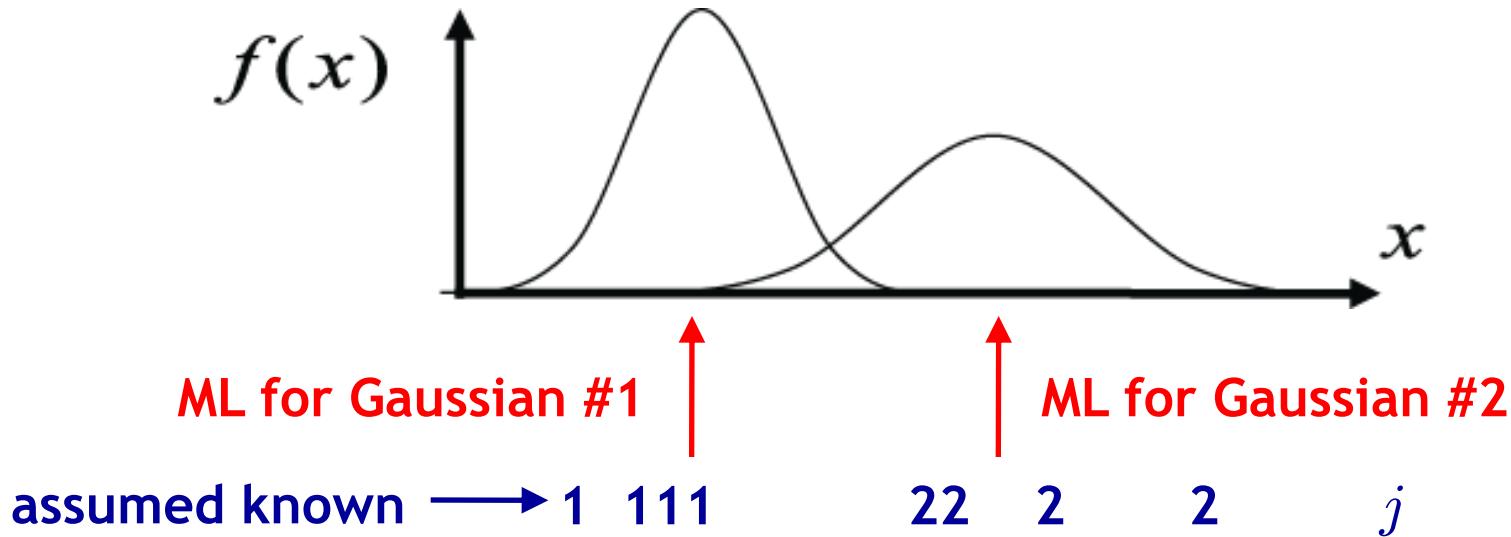
- Observed data:
- Unobserved data:
  - Unobserved = “hidden variable”:  $j|x$

$$h(j=1|x_n) = \begin{matrix} 1 & 111 \\ 0 & 000 \end{matrix} \quad \begin{matrix} 111 \\ 000 \end{matrix} \quad \begin{matrix} 00 \\ 11 \end{matrix} \quad \begin{matrix} 0 \\ 1 \end{matrix}$$

$$h(j=2|x_n) = \begin{matrix} 0 & 000 \\ 1 & 111 \end{matrix} \quad \begin{matrix} 00 \\ 11 \end{matrix} \quad \begin{matrix} 0 \\ 1 \end{matrix}$$

# Mixture of Gaussians - Other Strategy

- Assuming we knew the values of the hidden variable...



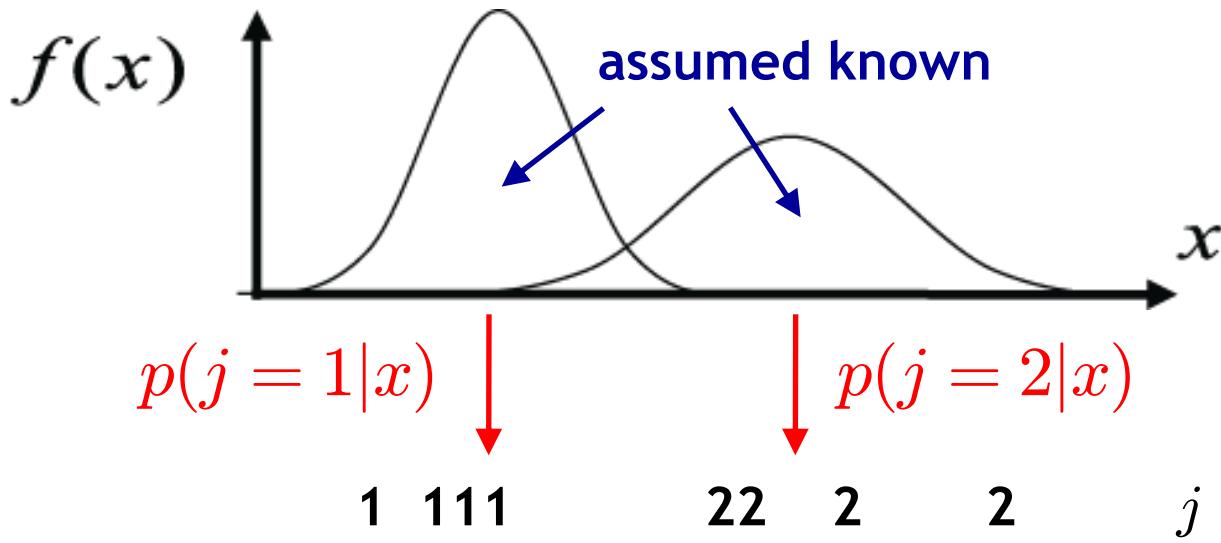
$$h(j=1|x_n) = \begin{matrix} 1 & 111 \\ 00 & 0 & 0 \end{matrix}$$

$$h(j=2|x_n) = \begin{matrix} 0 & 000 \\ 11 & 1 & 1 \end{matrix}$$

$$\mu_1 = \frac{\sum_{n=1}^N h(j=1|x_n)x_n}{\sum_{i=1}^N h(j=1|x_n)} \quad \mu_2 = \frac{\sum_{n=1}^N h(j=2|x_n)x_n}{\sum_{i=1}^N h(j=2|x_n)}$$

# Mixture of Gaussians - Other Strategy

- Assuming we knew the mixture components...

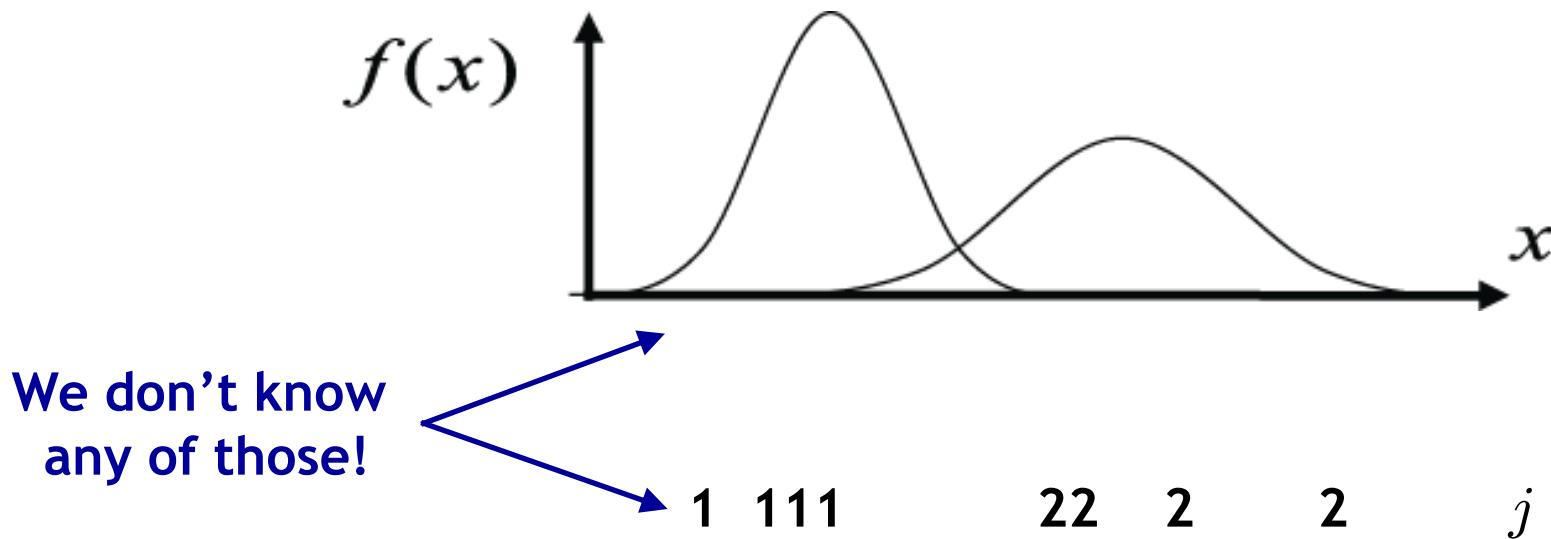


- Bayes decision rule: Decide  $j = 1$  if

$$p(j = 1|x_n) > p(j = 2|x_n)$$

# Mixture of Gaussians - Other Strategy

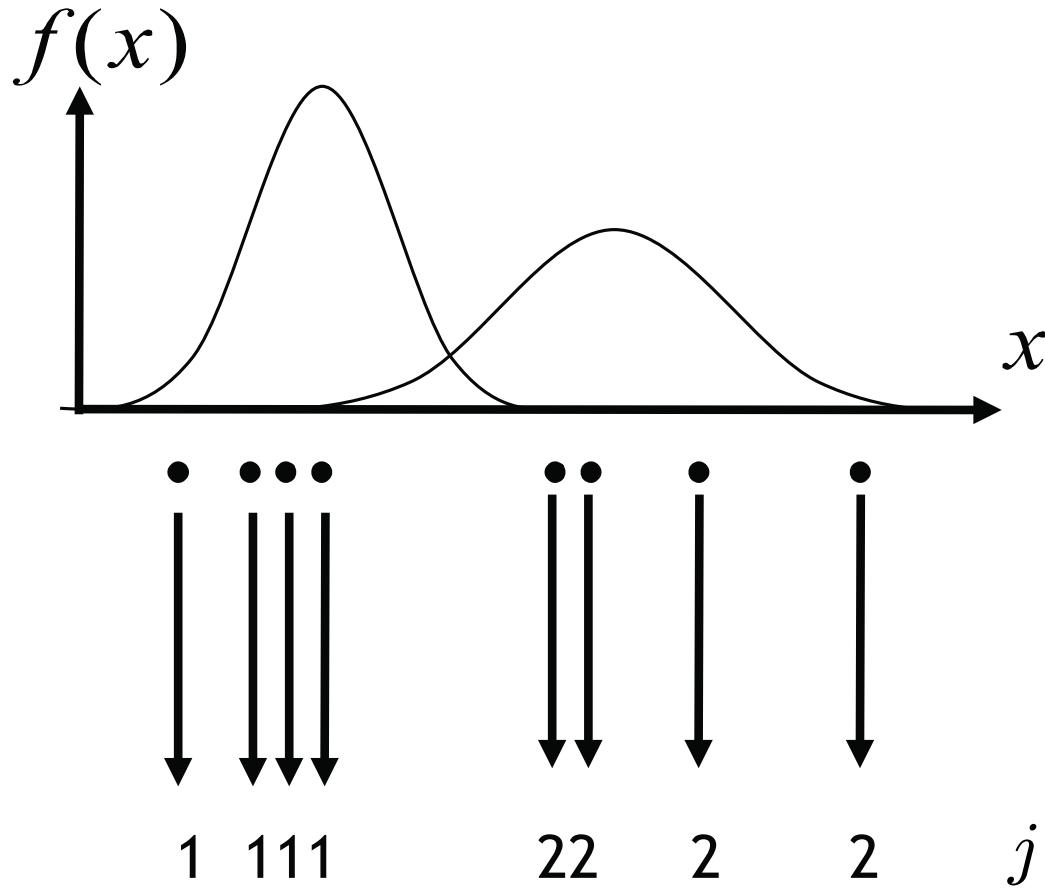
- Chicken and egg problem - what comes first?



- In order to break the loop, we need an estimate for  $j$ .
  - E.g. by clustering...

# Clustering with Hard Assignments

- Let's first look at clustering with "hard assignments"

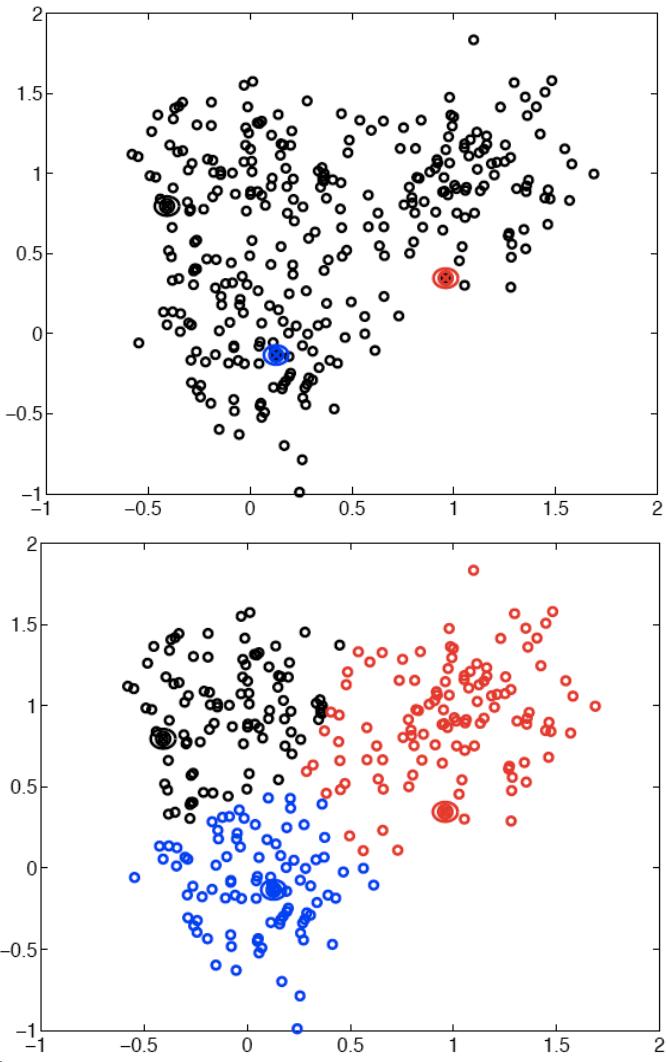


# Topics of This Lecture

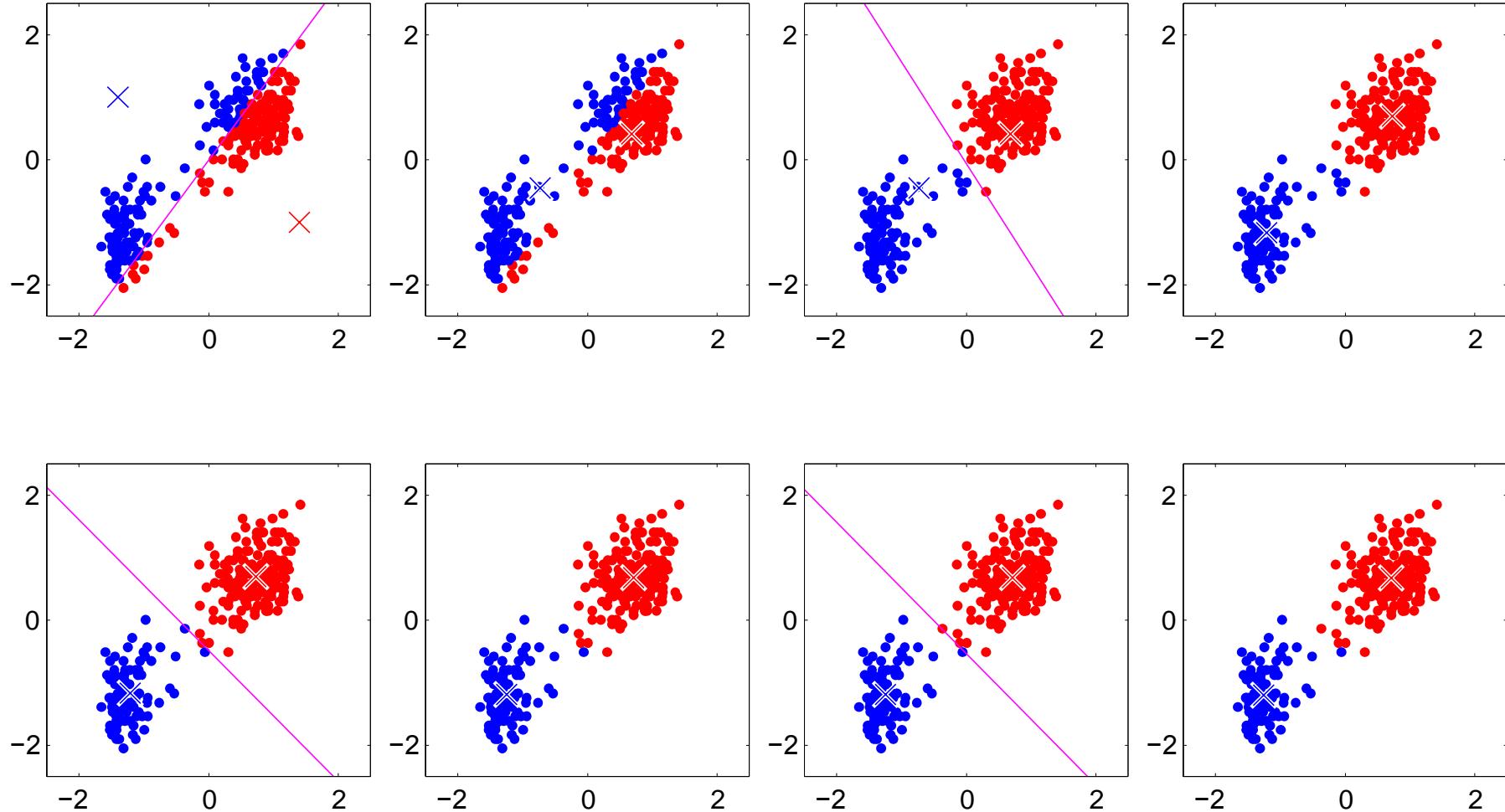
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  - Technical advice
- Applications

# K-Means Clustering

- Iterative procedure
  1. Initialization: pick  $K$  arbitrary centroids (cluster means)
  2. Assign each sample to the closest centroid.
  3. Adjust the centroids to be the means of the samples assigned to them.
  4. Go to step 2 (until no change)
- Algorithm is guaranteed to converge after finite #iterations.
  - Local optimum
  - Final result depends on initialization.



# K-Means - Example with K=2



# K-Means Clustering

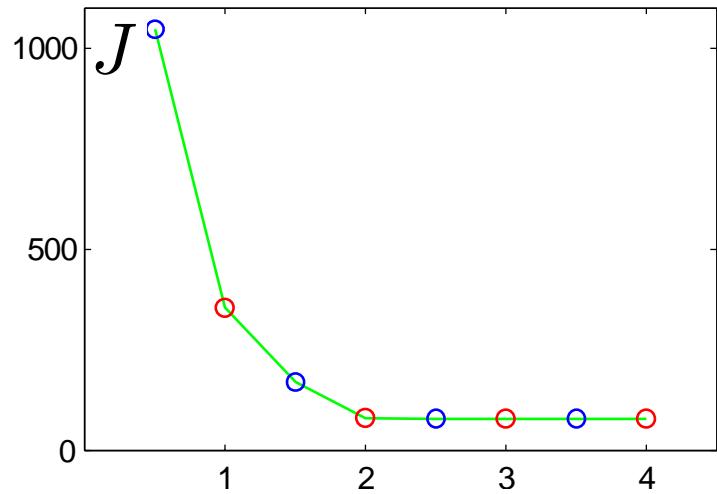
- K-Means optimizes the following objective function:

$$J = \sum_{n=1}^N \sum_{k=1}^K r_{nk} \|\mathbf{x}_n - \boldsymbol{\mu}_k\|^2$$

- where

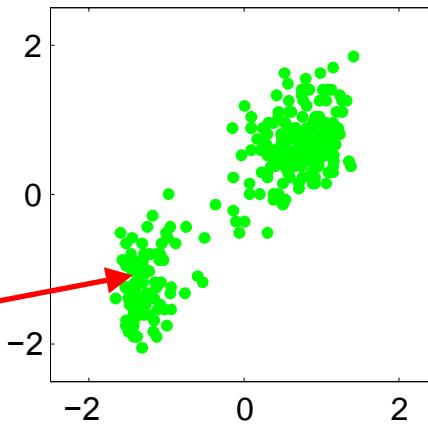
$$r_{nk} = \begin{cases} 1 & \text{if } k = \arg \min_j \|\mathbf{x}_n - \boldsymbol{\mu}_j\|^2 \\ 0 & \text{otherwise.} \end{cases}$$

- In practice, this procedure usually converges quickly to a local optimum.

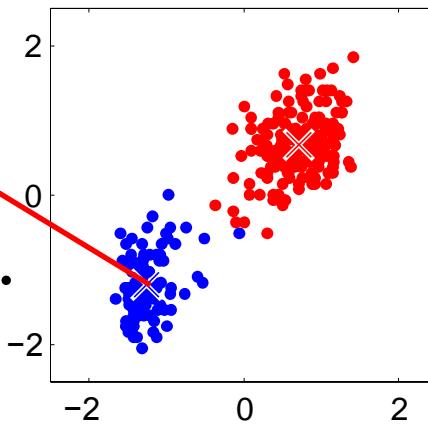


# Example Application: Image Compression

Take each pixel as one data point.



Set the pixel color to the cluster mean.



K-Means  
Clustering

# Example Application: Image Compression

$K = 2$



$K = 3$



$K = 10$

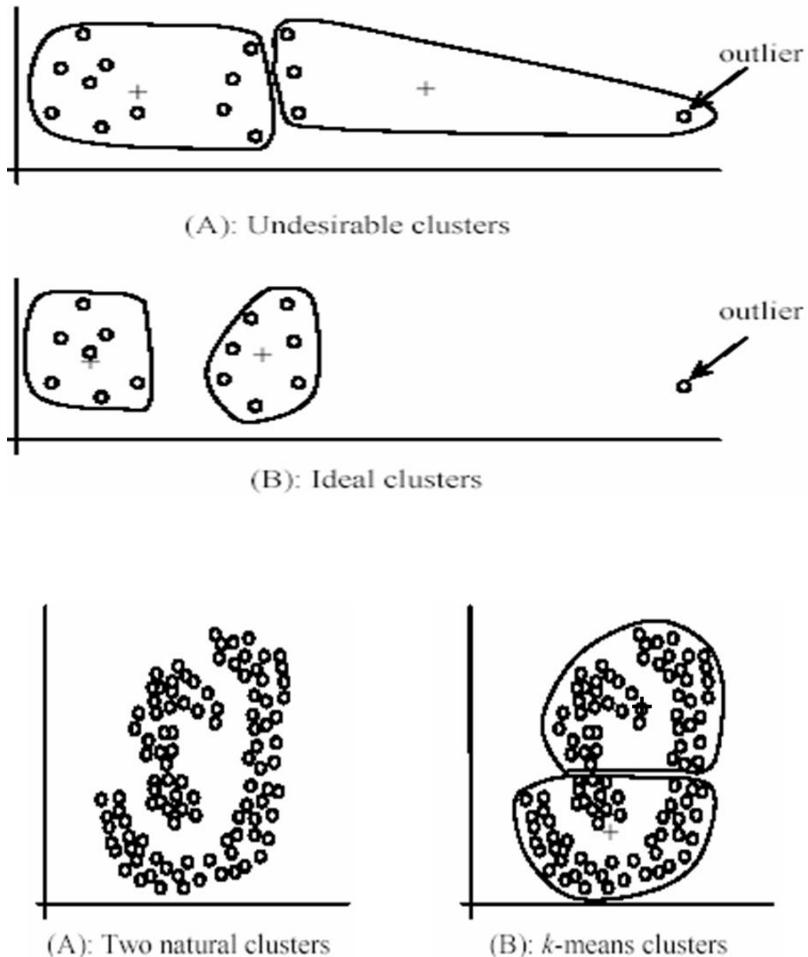


Original image



# Summary K-Means

- Pros
  - Simple, fast to compute
  - Converges to local minimum of within-cluster squared error
- Problem cases
  - Setting k?
  - Sensitive to initial centers
  - Sensitive to outliers
  - Detects spherical clusters only
- Extensions
  - Speed-ups possible through efficient search structures
  - General distance measures: k-medoids

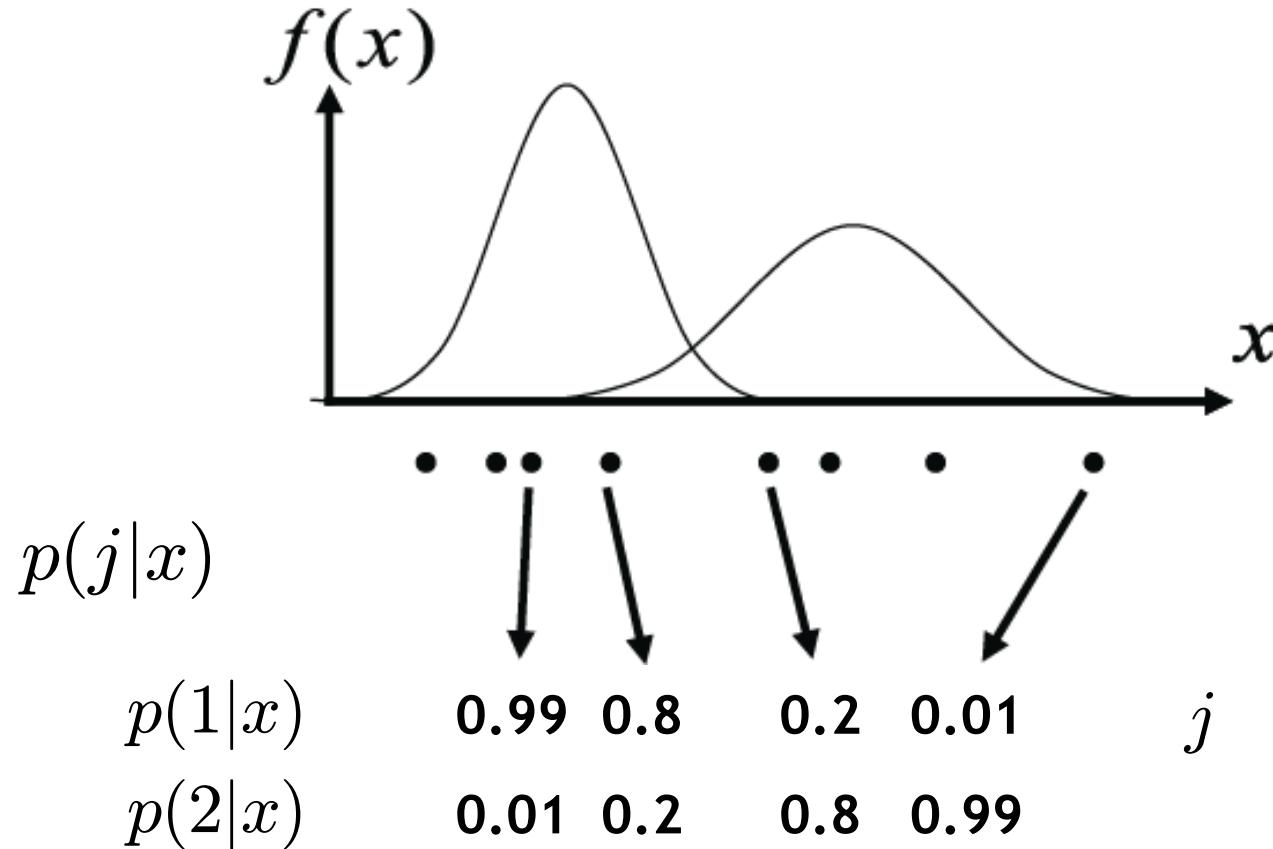


# Topics of This Lecture

- Mixture distributions
  - Mixture of Gaussians (MoG)
  - Maximum Likelihood estimation attempt
- K-Means Clustering
  - Algorithm
  - Applications
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  - Technical advice
- Applications

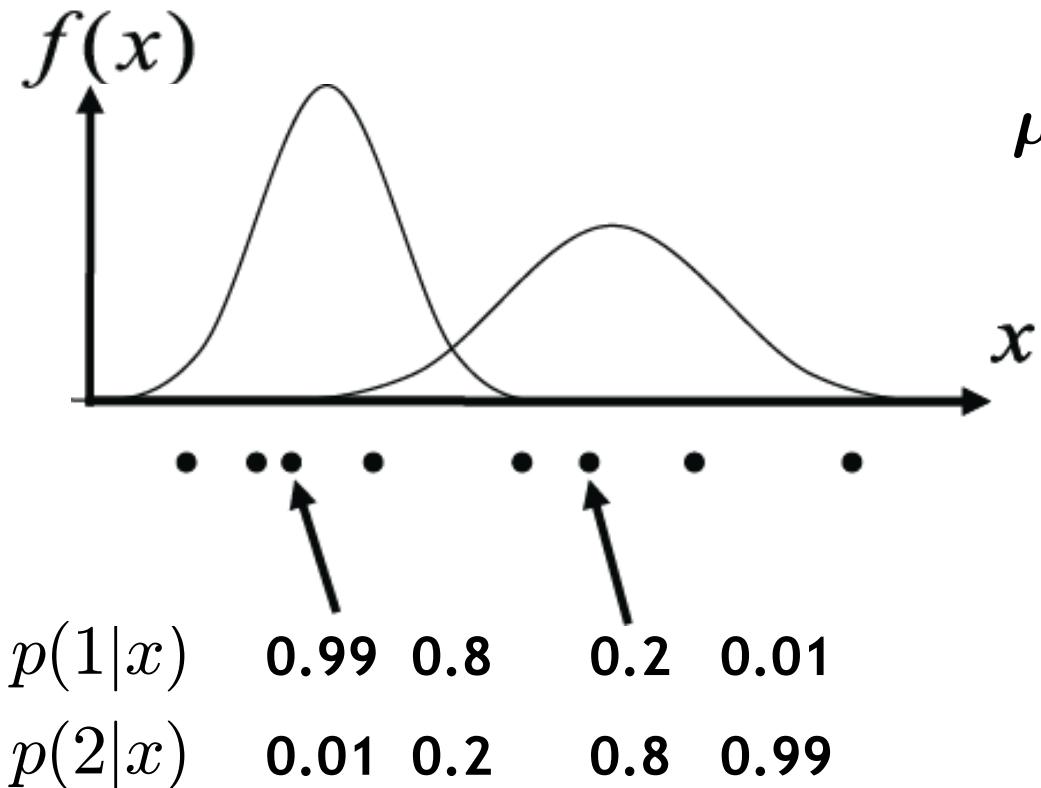
# EM Clustering

- Clustering with “soft assignments”
  - Expectation step of the EM algorithm



# EM Clustering

- Clustering with “soft assignments”
  - Maximization step of the EM algorithm



$$\mu_j = \frac{\sum_{n=1}^N p(j|\mathbf{x}_n)\mathbf{x}_n}{\sum_{n=1}^N p(j|\mathbf{x}_n)}$$

Maximum Likelihood  
estimate

# EM Algorithm

- **Expectation-Maximization (EM) Algorithm**

- **E-Step:** softly assign samples to mixture components

$$\gamma_j(\mathbf{x}_n) \leftarrow \frac{\pi_j \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)} \quad \forall j = 1, \dots, K, \quad n = 1, \dots, N$$

- **M-Step:** re-estimate the parameters (separately for each mixture component) based on the soft assignments

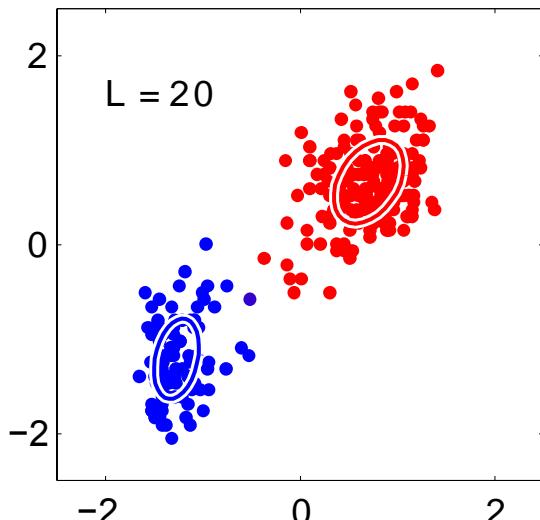
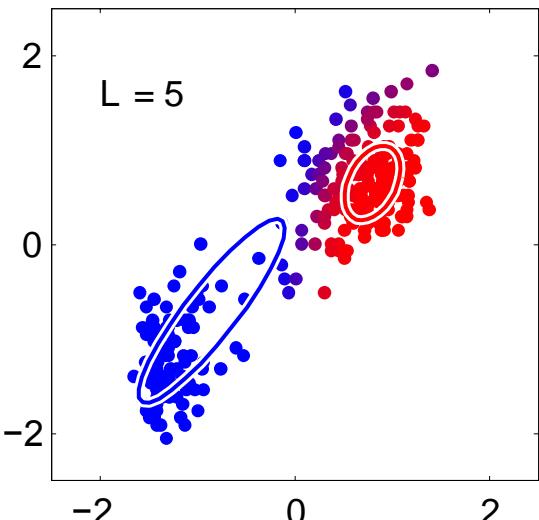
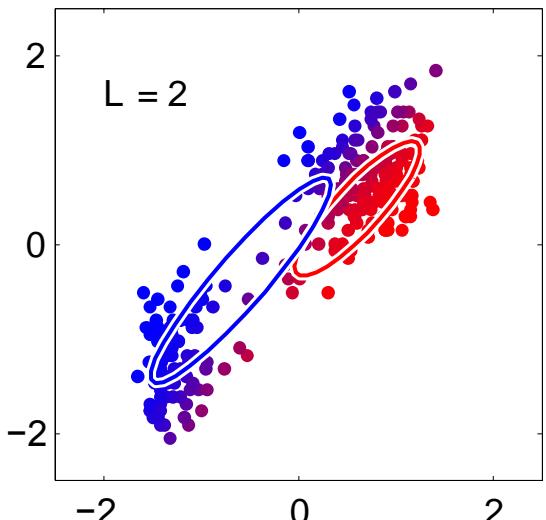
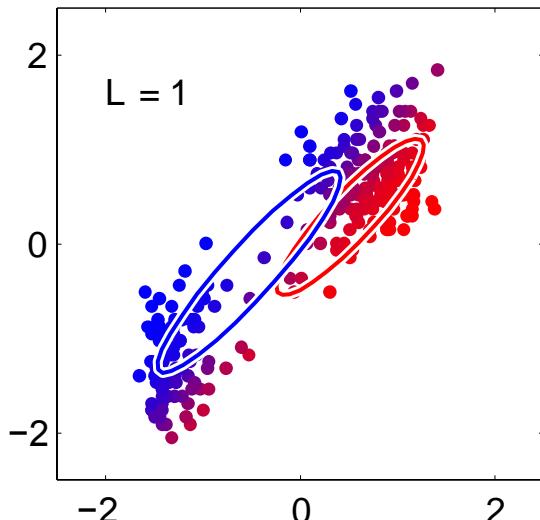
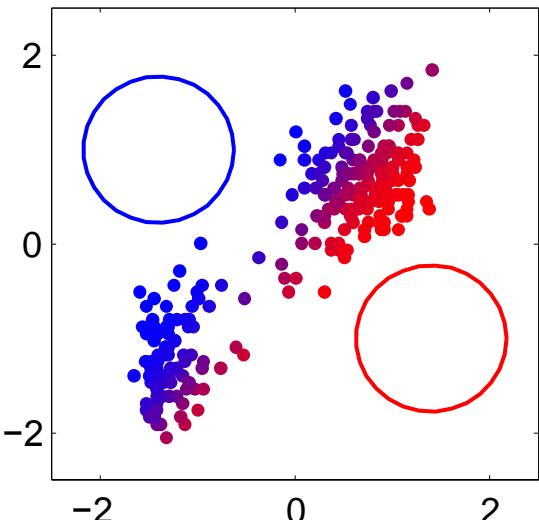
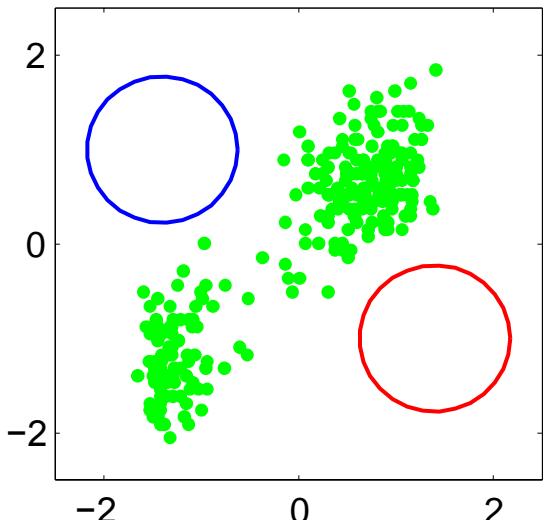
$$\hat{N}_j \leftarrow \sum_{n=1}^N \gamma_j(\mathbf{x}_n) = \text{soft number of samples labeled } j$$

$$\hat{\pi}_j^{\text{new}} \leftarrow \frac{\hat{N}_j}{N}$$

$$\hat{\boldsymbol{\mu}}_j^{\text{new}} \leftarrow \frac{1}{\hat{N}_j} \sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n$$

$$\hat{\boldsymbol{\Sigma}}_j^{\text{new}} \leftarrow \frac{1}{\hat{N}_j} \sum_{n=1}^N \gamma_j(\mathbf{x}_n) (\mathbf{x}_n - \hat{\boldsymbol{\mu}}_j^{\text{new}}) (\mathbf{x}_n - \hat{\boldsymbol{\mu}}_j^{\text{new}})^T$$

# EM Algorithm - An Example



# EM - Technical Advice

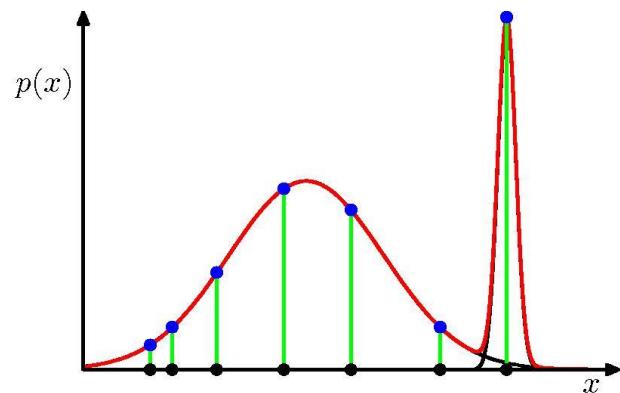
- When implementing EM, we need to take care to avoid singularities in the estimation!
  - Mixture components may collapse on single data points.
  - E.g. consider the case  $\Sigma_k = \sigma_k^2 \mathbf{I}$  (this also holds in general)
  - Assume component  $j$  is exactly centered on data point  $\mathbf{x}_n$ . This data point will then contribute a term in the likelihood function

$$\mathcal{N}(\mathbf{x}_n | \mathbf{x}_n, \sigma_j^2 \mathbf{I}) = \frac{1}{\sqrt{2\pi}\sigma_j}$$

- For  $\sigma_j \rightarrow 0$ , this term goes to infinity!

⇒ Need to introduce regularization

- Enforce minimum width for the Gaussians
- E.g., instead of  $\Sigma^{-1}$ , use  $(\Sigma + \sigma_{\min} \mathbf{I})^{-1}$



# EM - Technical Advice (2)

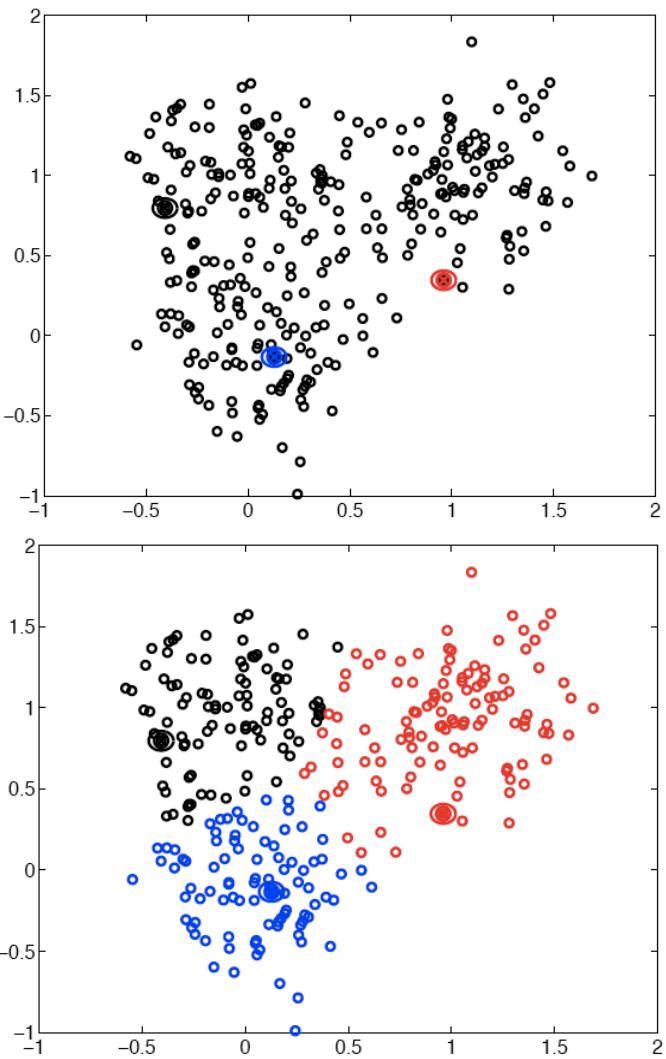
- EM is very sensitive to the initialization
  - Will converge to a local optimum of  $E$ .
  - Convergence is relatively slow.

⇒ Initialize with k-Means to get better results!

- Typical procedure
  - Run k-Means  $M$  times (e.g.  $M = 10-100$ ).
  - Pick the best result (lowest error  $J$ ).
  - Use this result to initialize EM
    - Set  $\mu_j$  to the corresponding cluster mean from k-Means.
    - Initialize  $\Sigma_j$  to the sample covariance of the associated data points.

# K-Means Clustering Revisited

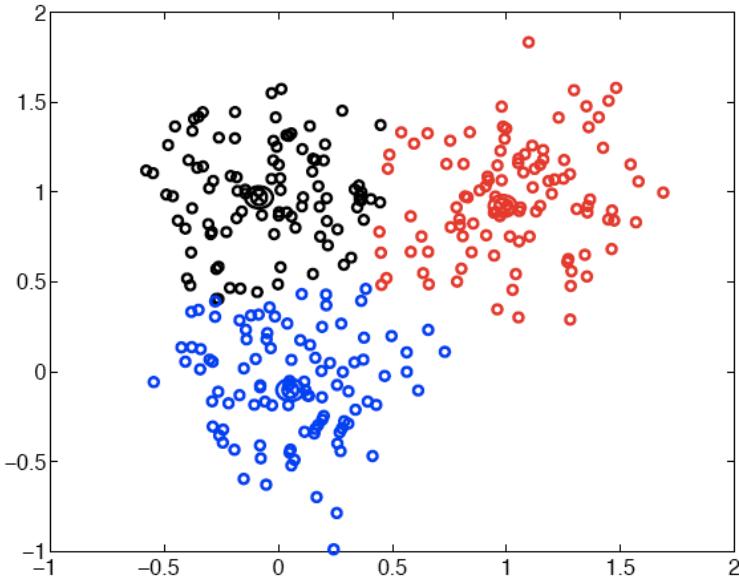
- Interpreting the procedure
  1. Initialization: pick  $K$  arbitrary centroids (cluster means)
  2. Assign each sample to the closest centroid. **(E-Step)**
  3. Adjust the centroids to be the means of the samples assigned to them. **(M-Step)**
  4. Go to step 2 (until no change)



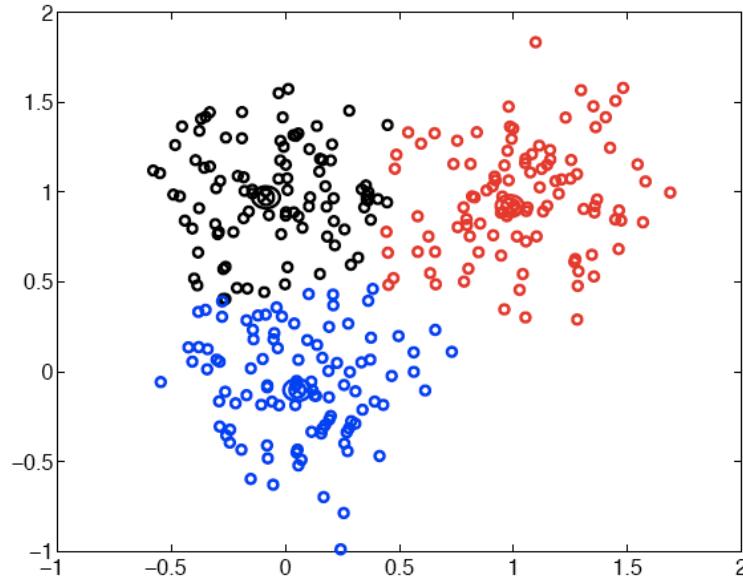
# K-Means Clustering Revisited

- K-Means clustering essentially corresponds to a Gaussian Mixture Model (MoG or GMM) estimation with EM whenever
  - The covariances are of the  $K$  Gaussians are set to  $\Sigma_j = \sigma^2 I$
  - For some small, fixed  $\sigma^2$

k-Means



MoG



# Summary: Gaussian Mixture Models

- **Properties**

- Very general, can represent any (continuous) distribution.
- Once trained, very fast to evaluate.
- Can be updated online.

- **Problems / Caveats**

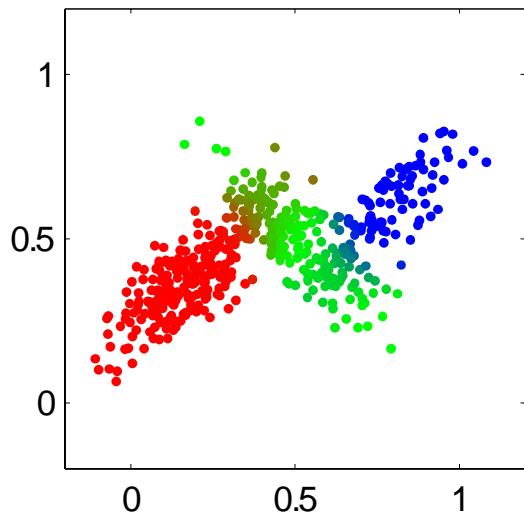
- Some numerical issues in the implementation
  - ⇒ Need to apply regularization in order to avoid singularities.
- EM for MoG is computationally expensive
  - Especially for high-dimensional problems!
  - More computational overhead and slower convergence than k-Means
  - Results very sensitive to initialization
  - ⇒ Run k-Means for some iterations as initialization!
- Need to select the number of mixture components K.
  - ⇒ Model selection problem (see Lecture 16)

# Topics of This Lecture

- Mixture distributions
  - Mixture of Gaussians (MoG)
  - Maximum Likelihood estimation attempt
- K-Means Clustering
  - Algorithm
  - Applications
- EM Algorithm
  - Credit assignment problem
  - MoG estimation
  - EM Algorithm
  - Interpretation of K-Means
  - Technical advice
- Applications

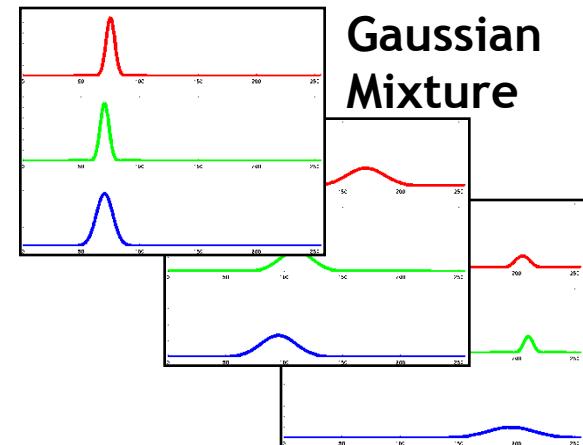
# Applications

- Mixture models are used in many practical applications.
  - Wherever distributions with complex or unknown shapes need to be represented...
- Popular application in Computer Vision
  - Model distributions of pixel colors.
  - Each pixel is one data point in, e.g., RGB space.
    - ⇒ Learn a MoG to represent the class-conditional densities.
    - ⇒ Use the learned models to classify other pixels.



# Application: Background Model for Tracking

- Train background MoG for each pixel
  - Model “common“ appearance variation for each background pixel.
  - Initialization with an empty scene.
  - Update the mixtures over time
    - Adapt to lighting changes, etc.

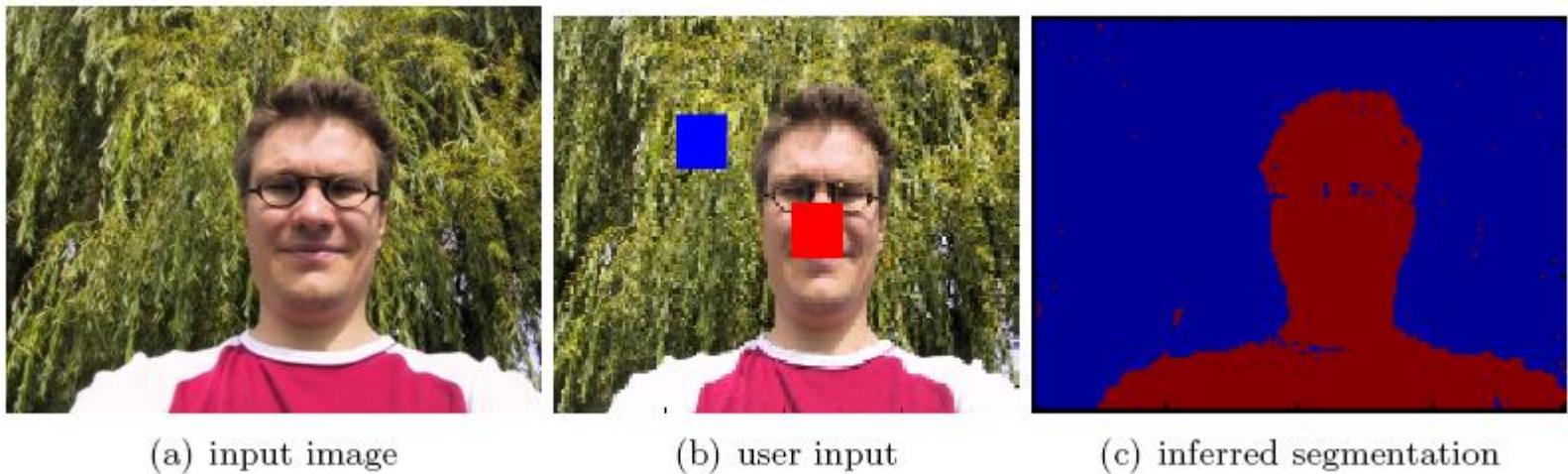


- Used in many vision-based tracking applications
  - Anything that cannot be explained by the background model is labeled as foreground (=object).
  - Easy segmentation if camera is fixed.



C. Stauffer, E. Grimson, [Learning Patterns of Activity Using Real-Time Tracking](#),  
*IEEE Trans. PAMI*, 22(8):747-757, 2000.

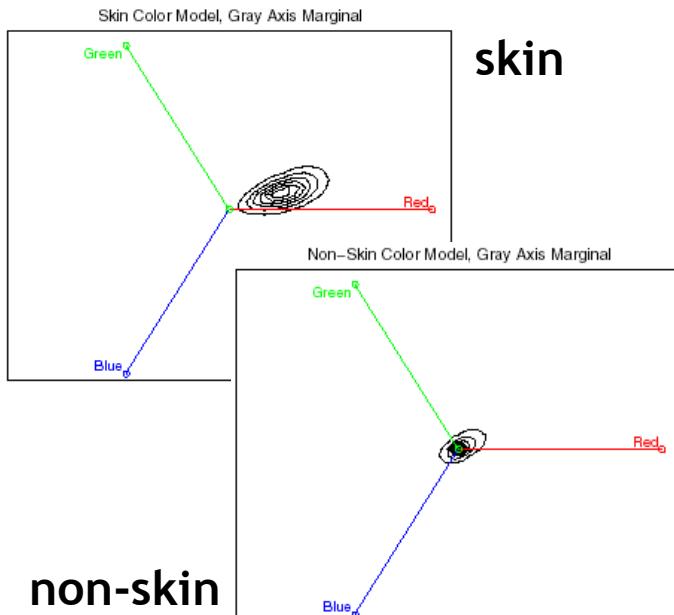
# Application: Image Segmentation



- **User assisted image segmentation**
    - User marks two regions for foreground and background.
    - Learn a MoG model for the color values in each region.
    - Use those models to classify all other pixels.
- ⇒ Simple segmentation procedure  
(building block for more complex applications)

# Application: Color-Based Skin Detection

- Collect training samples for skin/non-skin pixels.
- Estimate MoG to represent the skin/non-skin densities



Classify skin color pixels in novel images

M. Jones and J. Rehg, [Statistical Color Models with Application to Skin Detection](#), IJCV 2002.

# Interested to Try It?

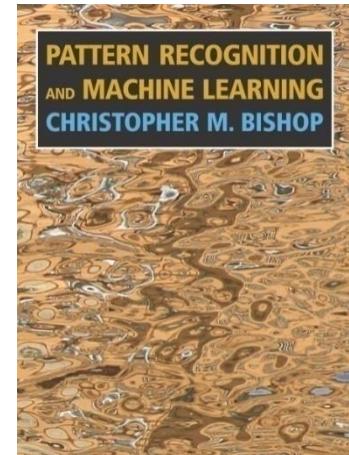
- Here's how you can access a webcam in Matlab:

```
function out = webcam  
% uses "Image Acquisition Toolbox"  
adaptorName = 'winvideo';  
vidFormat = 'I420_320x240';  
vidObj1= videoinput(adaptorName, 1, vidFormat);  
set(vidObj1, 'ReturnedColorSpace', 'rgb');  
set(vidObj1, 'FramesPerTrigger', 1);  
out = vidObj1 ;  
  
cam = webcam();  
img=getsnapshot(cam);
```

# References and Further Reading

- More information about EM and MoG estimation is available in Chapter 2.3.9 and the entire Chapter 9 of Bishop's book (recommendable to read).

Christopher M. Bishop  
Pattern Recognition and Machine Learning  
Springer, 2006



- Additional information

- Original EM paper:
  - A.P. Dempster, N.M. Laird, D.B. Rubin, „[Maximum-Likelihood from incomplete data via EM algorithm](#)”, In Journal Royal Statistical Society, Series B. Vol 39, 1977
- EM tutorial:
  - J.A. Bilmes, “[A Gentle Tutorial of the EM Algorithm and its Application to Parameter Estimation for Gaussian Mixture and Hidden Markov Models](#)”, TR-97-021, ICSI, U.C. Berkeley, CA, USA